



**Creative Pocket Game for Vacation  
Travel, Visits with Grandparents, or  
Anytime!**

**Think-ets**

\$9.99 at [Amazon.com](https://www.amazon.com)

When I first played with Think-ets at the 2008 Toy Fair in NYC, what initially interested me was the game's tiny size and simplicity – a travel pouch that easily fits in a pocket, filled with 15 intriguing little objects gathered from around the world. However, after playing it for a while with my kid-testers, I soon realized that although the game is small, and it's materials simple, the brain-exercising activities they promote are endless. Think-ets includes a small pamphlet describing 11 games, including "What's Missing," where 5 or more trinkets are laid out, one player looks away while the other takes a trinket away. The player who looked away needs to guess which object is missing. In another game called "What's Your Story," imagination rules. The first player chooses from a few trinkets and begins a story highlighting that item. Then the next player chooses another trinket and continues the story using that item as the next subject, and so on. The inventors encourage kids and their families to devise new games and email them along to the company. The trinkets in Think-ets are purposely timeless (a tiny copper goblet, satin flower, wooden alphabet block, donut, gold band, etc.) making it a thoughtful game that transcends generations – perfect for playing with your grandchild. You can choose from one of 3 games, each with a different-colored pouch containing different trinkets – or buy all 3! The manufacturer recommends ages 8 and up (and of course, advises you to keep the game away from children under 3), but Think-ets are also fun for younger children, whose memory skills are constantly being developed and whose imaginations run wild. The game's size makes it wonderful for restaurants and vacation travel – or for fun, thoughtful time at home with your grandchildren. Enjoy!

